I

I

sparse and close

Keys I

I

I

sparse and close

Keys I

I

I

sparse and close

Keys I

I

I

sparse and close

Keys I

E

E

big and crowded

Keys Ǝ

E

E

big and crowded

Keys Ǝ

E

E

big and crowded

Keys Ǝ

E

E

big and crowded

Keys Ǝ

Cut along the dashed lines. Print all 4 pages once for a full deck of 32 cards.

N

N

what could be

Keys N

N

N

what could be

Keys N

N

N

what could be

Keys N

N

N

what could be

Keys N

S

S

concrete things

Keys S

S

S

concrete things

Keys S

S

S

concrete things

Keys S

S

S

concrete things

Keys S

Cut along the dashed lines. Print all 4 pages once for a full deck of 32 cards.

F

F

feelings and people

Keys

F

F

F

F

F

F

feelings and people

Keys

F

F

F

F

F

F

feelings and people

Keys

F

F

F

F

F

F

feelings and people

Keys

F

T

T

logic and problems

Keys

T

T

T

T

T

T

logic and problems

Keys

T

T

T

T

T

T

logic and problems

Keys

T

T

T

T

T

T

logic and problems

Keys

T

Cut along the dashed lines. Print all 4 pages once for a full deck of 32 cards.

J



steady and structured

Keys ſ

J



steady and structured

Keys ſ

J



steady and structured

Keys ſ

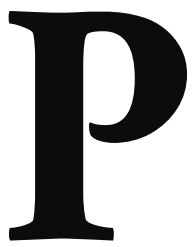
J



steady and structured

Keys ſ

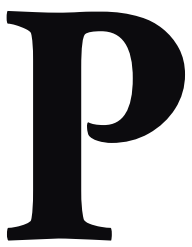
P



loose, with surprises

Keys d

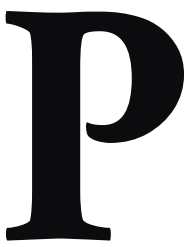
P



loose, with surprises

Keys d

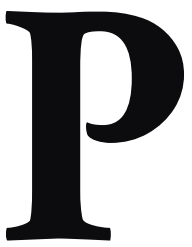
P



loose, with surprises

Keys d

P



loose, with surprises

Keys d

How to play Keys

What you need

The Keys web app on a phone, tablet or laptop with good speakers, these 32 letter cards, and 2 or 4 players.

Deal

Sort the cards by letter. **4 players:** each takes one of every letter, 8 cards. **2 players:** each takes two of every letter, 16 cards.

A round

1. The host taps **Play**. A clip of a mystery song plays, with no title on screen.

2. Everyone lays one card from each pair face down: I or E, N or S, F or T, J or P.

3. The host taps **Reveal**. Flip your cards and compare.

4. In the app, tap the letters each player got right, then save the round.

5. Take your cards back. On to the next song.

Scoring

1 point for each letter you heard right, and 1 bonus point for all four. Play as many songs as you like; the highest score wins.

What to listen for

Pair	The first letter sounds…	The second letter sounds…
I or E	sparse and close	big and crowded
N or S	like what could be	like concrete things
F or T	about feelings and people	about logic and problems
J or P	steady and structured	loose, with surprises

Tips

After each reveal, take a minute to talk about why you heard each letter. That conversation is the best part of the game.

With 4 players you can also play as two teams of two, choosing your cards together.

New to the types? Watch the 16 Keys music videos on YouTube first. The V1 songs come from the series.